

Northern Nevada Preppers

2014 Fall Camp Information and Schedule

Date: September 25, 26, 27 Location: Ft. Churchill Park Contact: Victor Bausell 775-830-9785 (cell)

Welcome to all who are attending! I wanted to send out the schedule of events and also add some information that you may need.

Camp area will be available from 3pm on Friday to Sunday afternoon. Friday has nothing scheduled; it is for camping, star gazing, campfire and fellowship. It is not mandatory.

The entrance to the campsite can be found by driving the main road (which is a loop) around until you see the entrance rock column for "Group Area". You can drive to the camp area, see what's available and drive to your site and unload. Then you will need to park in the small parking area or overflow area between the bridge and the entrance. We will be there to help everyone get settled.

There are restrooms, covered area with picnic tables, BBQ's, Water and an amphitheater. I have a link to a video I shot showing the area: it is listed on the Meetup site under the "File" tab.

Saturday 27th

9 am to 10 am- Fire Kit Roundtable and Practice

Grab your fire kits from your bug out bags and join us at the fire ring. We learn so much about how to start fires and what to use with conventional techniques. From cotton balls to chemicals, it is great fun to see what everybody has and uses.

10:00 am to 10:45 am – Knots.

We are going to give you just enough rope to Knots ALWAYS come in handy. We will have rope for all and a handout to follow along and practice. We will go over the lifesaving knots and delve into some basic fishing knots that you will find useful.

Lunch

12:30 pm to 1 pm– Blow guns and Icemaking.

Jerry and his brother are going to show us current blow gun technology and how to make ice in an emergency. Don't miss this one! Thanks Guys!

1-3 pm – Radio and Orienteering Exercise.

Rob and Ken will give us some basic land navigation techniques and then we will have a contest to see who can complete the task and communicate first! This is going to be fun and challenging.



4 pm to 5 pm – Survival Knives and Basic Knife Sharpening

I will talk about the very controversial topic of the “Survival Knife” and expose some myths about what you really need. Once we have that beat to death, let’s see how to keep em sharp?!

Dinner

8 pm – Movie Night

Bring your popcorn and enjoy a movie. Our movie this camp trip is WWZ (World War Z). We will be showing this in the covered area on the BIG SCREEN. Thanks to Rob for doing the Movie!

Campfire Time

Bring yer marshmallas or moonshine and enjoy the fire.

Sunday 28th

9am – Primitive Fire-starting and Stick Throwing

Deer Runner has a great presentation of primitive fire starting/skills. If you missed this last time around, it’s a great opportunity to learn a skill! Thanks Joe. After Primitive fire-starting, we will do some modern fire-starting techniques to round out the topic. Please bring your Fire Starting Kits if you have them and let’s share ideas and techniques.

The rest of Sunday will be just hanging out and breaking camp. I would ask that we leave the camp better than we found it and ready for the next group.

Things to Bring and General Info

- All food, drinks and cooking are by each person/family. There is no group cooking planned.
- Camp fee’s and all camp equipment by each person/family. Here is a link to more information on fee’s. <http://parks.nv.gov/parks/fort-churchill-state-historic-park>
- Tents (rainfly suggested) since we may have rain at any time in NV and dew would be likely.
- We will have wood for the main campfire on both nights. Feel free to throw some on the pile. You may have your own cook fire as well, check with us for specifics.
- Please bring a compass if you have them for the Orienteering. We will have some to use but maybe you like one in particular or could share a spare.
- Radio and Communications. We will have a formal radio shack. Ham’s with 2m/70cm, please bring those to play with. Anyone with a handheld radio such as GMRS or FRS, please bring those along and spares if you have them. We will have provisions to help with programming if you need it.

